**General Membership Meeting, Thursday, June 21st at 12:00pm   
at Stearns Electric, Casey’s Pizza**

**Call to Order: 12:04**

**Introductions/ Updates: School is applying to get a grant for money to create more secure entrances. City says 1st Street project should be far enough along to drive on by the end of the month and complete by the end of summer.**

**Guest Speaker:** Dan, Waste Management- Dan talked about proper recycling techniques and asked people not to put bags in the recyclables.  
  
 **Approve Minutes of April 19th Meeting**

Motion to Approve- Stacey Second - Julie Motion Carried

**Approve Treasurer’s Report**

Financial Report

Motion to Approve – Stacey Second – Julie Motion Carried

**Ongoing Business:**

1. Farmers Market- going really well. Around 150 people attend each week. Coborn’s can be contacted if you have a group that would like to raise money by selling brats during the market.
2. Riverfest-
   1. Volunteers/Food Booth-We do not have enough volunteers to work booth so a motion was made to cancel our food booth. Motion made by Julie, second by Vicky. Motion carried. Water will be moved to the beer stand.
   2. Set Up Thursday, June 28th, 1:00. We need man power!
   3. Parade: 13 more than last year
   4. Ads on Facebook, Hometown News, Star Publishers, DairyLand Peach, KIKV, KASM, banners, yard signs, everyone send out sunshine vibes!
   5. Insurance was purchased in case of rain for Armadillos.
3. Beautification Project- Flower pots are out. We are leaning towards not doing pots next year as they are very heavy and have a lot of maintenance.

**New Business:**

**Committee Reports:**

1. Lisa Atkinson, Economic Development – Housing complex is on hold. Bridge between Melrose and Freeport is open!

2. Joe Fuechtmann, Agriculture-

3. Stacey Austing-Jacobson, Education –

4. Mike Brethorst, Legislative –

**Upcoming Meeting Dates:**

1. Next General Meeting: Thursday, July 19th at Arvig with Steam Brew

**Adjourn: 12:59**

Motion to Adjourn – Stacey Second – Julie Adjourned